



Using git to download and update BOUT++

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- What is git?
- Getting git
- Basic git usage
- Getting BOUT++
- Compiling BOUT++
- Running examples
- Contributing to BOUT++



Version Control System (VCS)

- Version control systems record changes to a file/set of files over time
 - Not just software! This talk is under git
 - Allows you revert files back to a previous state, compare changes over time, see who last modified something, etc.

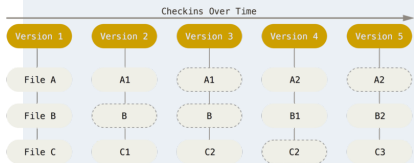
Local VCS

- Naive versioning: separate folders for each version
- Slightly better: local database of changes

Centralised vs Distributed VCS

- Centralised VCSs: CVS, Subversion
 - Have a single server than contains all the versioned files
 - Can see what other people are working on
 - Easier to administer a centralised VCS than local databases on each client
 - If server goes down, can lose access to project history, etc.
 - If central database is lost, everything not backed-up is lost
- Distributed VCSs: git, mercurial
 - Clients don't just checkout latest snapshot of files, repository is fully mirrored
 - If server goes down, any client repo can be copied back to server to restore it
 - Multiple remote repos work pretty well

Snapshots



- git thinks of its data like a set of snapshots of a miniature filesystem.
- Every time you commit, it takes a picture of what all your files look like and stores a reference to that snapshot



git is local

- Vast majority of operations are local
 - Doesn't need to talk to remote servers to get e.g. history
- This means you can continue to work offline, including committing changes to the database
- Checking out a copy of the repository means you have a full copy
 - You can copy your local version onto a USB stick and hand it to someone
 - They now have access to the project history, can make changes, etc.

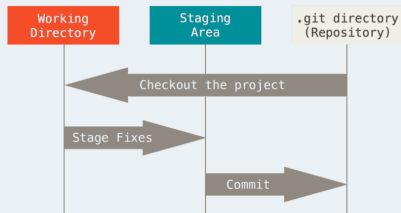


git has integrity

- Everything in git is check-summed
- References are to checksums
 - git can immediately detect if data gets lost in transit or files are corrupted
- Checksums are done using SHA-1:
24b9da6552252987aa493b52f8696cd6d3b00373
- git stores everything, not by name, but by hash value of its contents

The Three States

- Important to understand correctly
- Three main states that files can be in:
 - 1 Committed: data stored in repo
 - 2 Modified: file is changed but not committed
 - 3 Staged: modified file marked to go into next commit



Linux

Get git through your package manager:

```
sudo yum install git
sudo apt-get install git
sudo zypper install git
```

Mac

Install Xcode Command Line Tools, then try to run git. If you don't have it installed already, it will prompt you to install it.

More up-to-date version: <http://git-scm.com/download/mac>

Alternatively, use GitHub for Mac: <http://mac.github.com>

Windows

Official build: <http://git-scm.com/download/win> Note that this is actually “Git for Windows”

Alternatively, use GitHub for Windows: <http://windows.github.com>

From source

Download tarball from either <https://github.com/git/git/releases> or <https://www.kernel.org/pub/software/scm/git>

Compile and install, then you can get git via git!



- Two choices: import an existing project into git, or clone an existing git repo from somewhere else

Initialise a repository

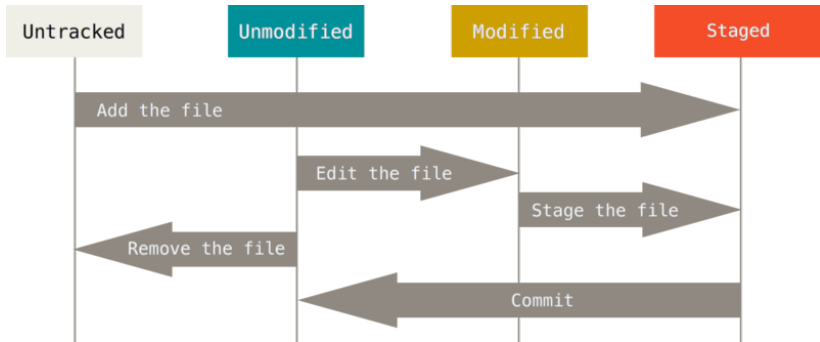
- Go to project's directory:
`git init`
- Creates a new subdirectory names `.git` containing all the necessary repo files
- Nothing in project is tracked yet



Cloning an existing repository

```
# Clones into ./BOUT-dev  
git clone https://github.com/boutproject/BOUT-dev.git  
# Clones into ./BOUT++  
git clone https://github.com/boutproject/BOUT-dev.git BOUT++
```

- Doesn't just get a working copy - git receives a full copy of nearly all data that the server has
- This used the HTTPS protocol, but you can also use SSH like `user@server:path/to/repo.git`
- To use SSH on GitHub, add your (public!) SSH key to your GitHub profile





```
git help <command>  
git <command> --help  
git <command> -h  
man git-<command>
```



```
git status  
git status -s
```



```
git add <filename>
```

```
git add *.cxx
```




```
git add <changed file>
```



.gitignore



```
git diff  
git diff --staged  
git diff <filename>  
git difftool --tool=meld
```



```
git commit  
git commit -m "Useful commit message"  
git commit -a -m "This commits everything"
```



```
git rm <filename>
```

- Doesn't delete file! Just removes it from git repo

```
git mv <old file> <new file>
```

- This is synonym for

```
mv <old file> <new file>
```

```
git rm <old file>
```

```
git add <new file>
```



`git log`

- Huge amount of options here
- Add to your `.gitconfig`

Use git to clone the repository:

```
# Clones into ./BOUT-dev  
git clone https://GitHub.com/boutproject/BOUT-dev.git  
# Clones into ./BOUT++  
git clone https://GitHub.com/boutproject/BOUT-dev.git BOUT++
```


Basic configure and make:

```
./configure --with-lapack --with-netcdf  
make
```

Then check examples work:

```
cd ./examples  
./test_suite_make  
./test_suite
```



Open an issue on GitHub



- 1 Create a new branch

```
git branch my-new-feature  
git checkout my-new-feature
```

- 2 Make changes

- 3 Run test_suite if necessary

- 4 Commit (with a nice message!)

```
git add README.md  
git commit -m "Fiddle with contributing section in README"
```

- 5 Push to GitHub

```
git push
```

- 6 Submit pull request

Some material from *Pro Git*, Second Edition by written by Scott Chacon and Ben Straub and published by Apress. Available here:
<https://git-scm.com/book>

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